

Oregon Trail Leader's Guide



The Oregon Trail
A Klondike Event for Cub Scouts!

When: April 15, 2023

Where: Ohio County Park, Hartford, KY

Ohio County Park

2300 KY-69

Hartford, KY 42347

Event Contact:

Amy Phelps, Program Director

859-227-6842

aphelps8500@gmail.com

Event Schedule

April 15, 2023

- 7:00-8:15 AM - Participant arrival/Check-in at Admin
- 8:30 AM - Opening Flag Ceremony
- 9:00-12:00 PM - Round Robin Activities
- 12:15-1:00 PM - Group Lunch
- 1:10 - 4:30 PM - Round Robin Activities
- 4:45 PM - All Teams must be checked back in by this time
- 5:00 PM - Closing Ceremony

Arrival & Check In

All teams must be checked in by 8:15 AM in order to participate within Oregon Trail. All cars must be parked in the designated area, and traffic will be blocked off for the event.

Teams

We recommend teams to be of at least two Scouts, preferably three. We can create teams from Scouts coming alone from units, so not all team members have to be from the same unit. Scouts can be any combination of rank, though having teams of similar age rank work best for how we score, as we can adjust for accommodations for age. Each team must carry their own backpack - not their respective adult walker. (Teams of Wolf, Bear and Webelos do not have to have an adult walker, but we do require Lions and Tigers to have one.)

Fees/Refund Policy

Per Council, fees are as follows:

\$20 per scout

\$10 per adult

A patch will be provided for every Scout, and lunch for all Scouts and adults registered.

Walk ins will be allowed but no they may not receive a patch and they may have to provide their own lunch.

Refunds:

A refund will be made to an individual or group that cancels program attendance/registration, less a 15% administrative charge as long as a written request is made at least 30 days prior to a council or district program/activity.

No refunds will be given to an individual or group that cancels program attendance/registration within 30 days of a scheduled council or district program/activity.

Exceptions for medical situations or family emergencies can be made but must be submitted in writing within 7 days after the program/activity.

Fees are transferable to other scouts but not refundable. All requests for refunds must be submitted in writing with a copy of the receipt or canceled check.

Policies and Procedures:

Anyone participating in this event will be expected to follow BSA National Guidelines as outlined in the Guide to Safe Scouting.

The Law is the Rule: Everyone is expected to abide by the Scout Law, Oath, Slogan, and the Venturing Code.

Buddy System: Everyone will use the Buddy System, this is why we have Teams. Stay with your team at all times.

Camp Security: All visitors to the camp must stop at the admin and sign in. A sign-in book for this will be maintained and positive identification is required. A visitor name tag will be given. Upon conclusion of their visit, guests will sign out so that camp administration will know who is on the property at all times.

Alcoholic Beverages: This will not be tolerated and is against BSA policy. Possession or use will result in immediate dismissal from our event.

Smoking: An important way adult leaders can model healthy living is by following the policies on alcohol, tobacco, and drugs. Leaders should support the attitude that they, as well as youths, are better off without tobacco in any form and may not allow the use of tobacco products at any BSA activity involving youth participants. This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate tobacco smoking. All Scouting functions, meetings, and activities should be conducted on a smoke-free basis, with smoking areas located away from all participants. As outlined in the Scouter Code of Conduct, Scouting activities are not a place to possess, distribute, transport, consume, or use any of the following items prohibited by law or in violation of any Scouting rules, regulations, and policies: alcoholic beverages or controlled substances, including

marijuana. In addition, the Code of Conduct specifies that if you are taking prescription medications with the potential of impairing any functioning or judgment, you will not engage in activities that would put Scouts at risk, including driving or operating equipment.

Vehicles: The health and safety committee along with the camping committee has established a written policy and procedure of vehicles at our event. Vehicles need to be parked in the designated areas and not in program areas. The roads must remain clear for emergency vehicles and event activities.

Uniforms: Scouts are free to wear whatever their unit has approved as an Activity Uniform. Please wear closed toe shoes at all times.

Knives or Firearms: No firearms are permitted at this event. No fixed blade, sheath or survival knives are permitted. Folding or pocket knives are permitted by those Scouts that have earned their Whittling Chip or Totin' Chip.

Rocks and Sticks: Although tempting, rocks must not be thrown or kicked and sticks may not be swung. Injury/damage to property usually results from this action. Such actions will result in your being asked to leave the event immediately.

First Aid: The Health officer will be on site during the activity. Medical Emergencies should be directed through them. Units are responsible for assuring/handling all medical forms (A and B). In case of emergency notify any of our staff, or our Admin area. If anyone in your crew has medical limitations/food allergies that could affect their ability to camp and participate in the activities, please contact the event organizers ASAP.

Cleanup: Please trash your trash! This is a city park and we want to keep it looking lovely. Scouts should keep up with their backpacks and supplies.

Emergencies: In the case of a weather emergency, Scouts should seek protective shelter. Once the weather emergency has passed, Scouts will report to the Admin area until the “All Clear” signal has been given. Leader should review these procedures with their campers.

The following emergency signals will be used:

Fire Alarm: Sound the siren (two long blasts).

Weather Emergency: Sound the siren (one long blast).

All Clear: Sound the siren (four long blasts).

What to Bring:

Medical form

Water bottle

A canned food item - we use this for a skit activity, as well as donating the cans to a local food bank after the event

What not to Bring:

Electronic Devices

Fireworks

Sheath or butterfly knives

Skateboards, bikes, etc.

** Our event provides the backpacks for the Scout teams to use, along with supplies needed. **

Oregon Trail Activities

Teamwork, Scout Spirit

Ranges (BB Guns, Archery)

Knots, First Aid, Cooking, STEM, Trivia, and more.

Trading Post

There will be a Trading Post on site for the Scouts to purchase items from.