

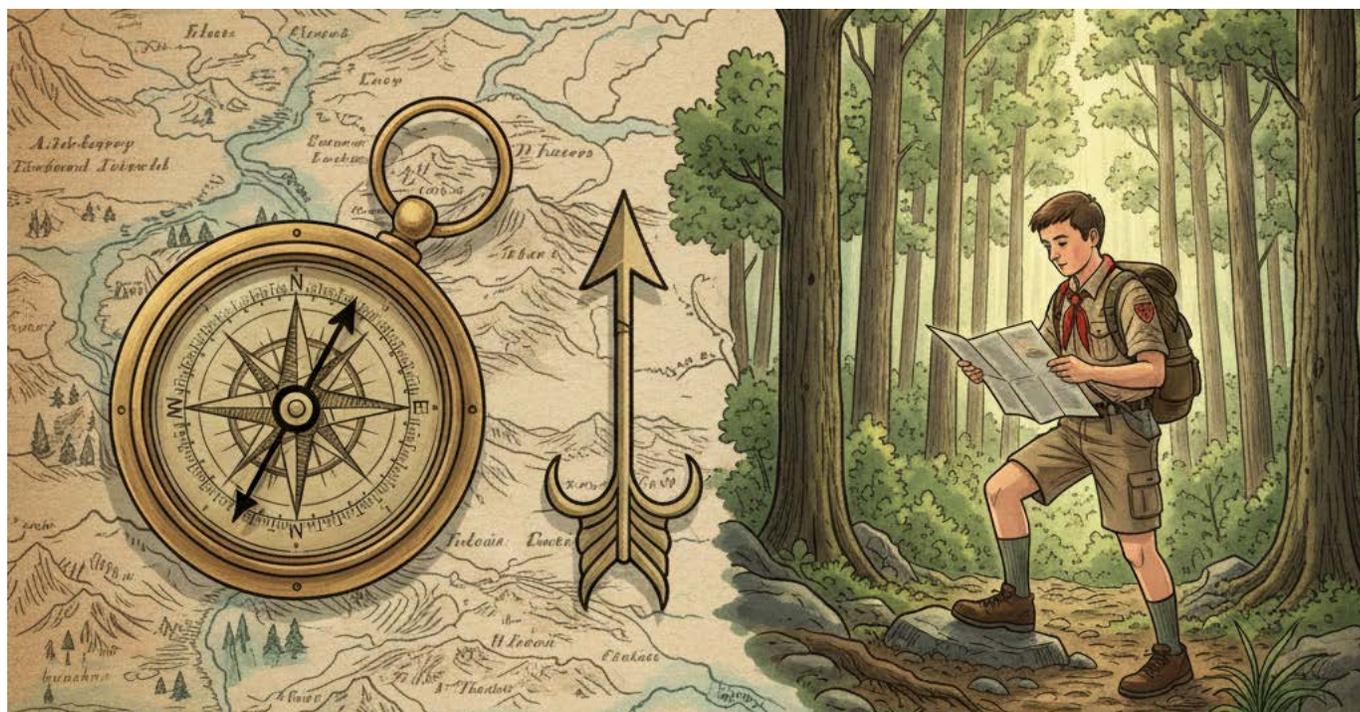
5th Annual Scouts BSA

Lincoln Heritage Council, Four Rivers District

Pathfinder

January 23, 24 & 25, 2026

Leaders' Guide



Where: Pfeffer Scout Reservation

1531 Cross Rd, Benton, KY 42025

Event Contacts:

*Stephen Chino, Event Staff – Four Rivers District Chair
270-210-8926 or stephencchino@gmail.com*

*Paul Van der Kruik, Event Staff – Field Director, LHC
paul.vanderdruik@scouting.org*

Cost

- \$ 25.00 for Scouts
- \$ 15.00 for non-participants

Camping

- Payment and Site Selection made upon arrival at Pfeffer Scout Reservation, directly with Camp Office
- Please advise Stephen Chino (stephencchino@gmail.com) of your intent to camp, helping to coordinate with PSR to ensure adequate site availability.
 - Site Restrictions
 - 1 Vehicle and a Scout Trailer - please park additional cars at the entrance to camp

Location

Pfeffer Scout Reservation on the shores of Kentucky Lake. It's about 6 miles and 10 minutes southeast of the planetarium. From Draffenville, Kentucky the camp is about 13 miles to the southeast as following Highway 68. A detailed camp map is included at the end of this document.



Pfeffer Scout Reservation

4.7 ★★★★★ (52)
Children's camp • ♿

Overview

Reviews

About



Directions



Save



Nearby



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1531 Cross Rd, Benton, KY 42025

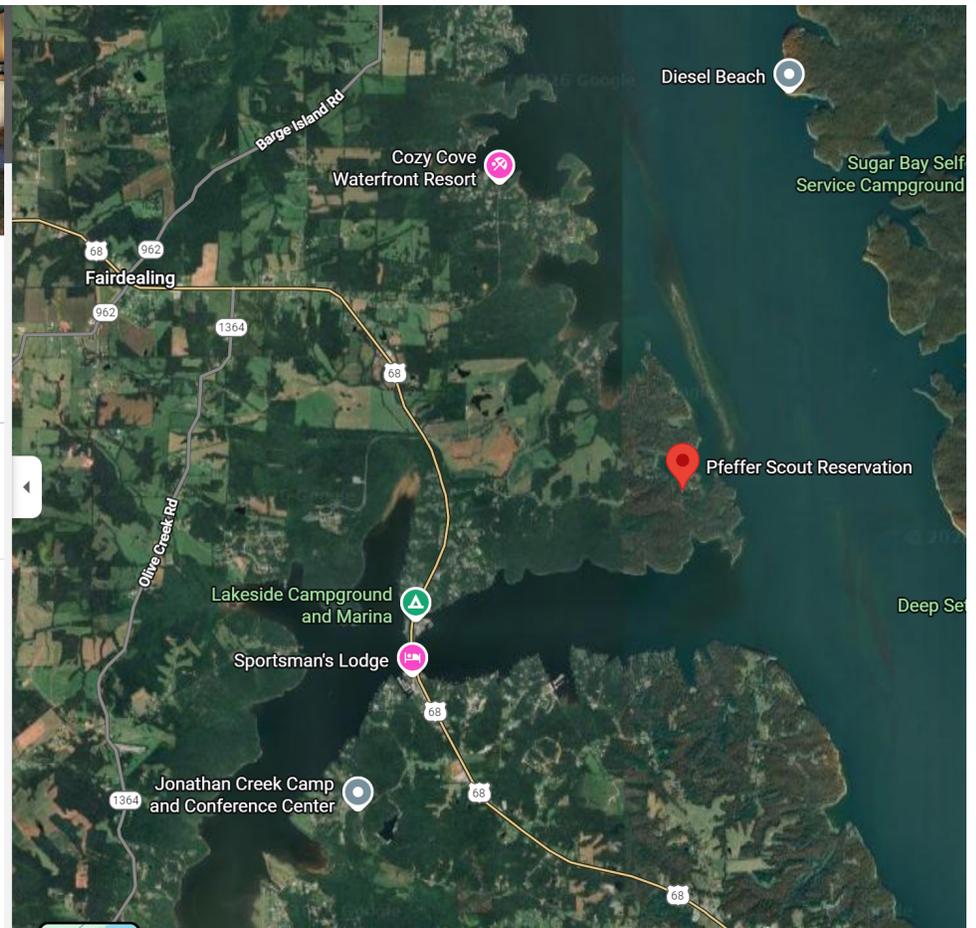
lhbsa.org

(270) 354-8253

RRFM+QG Benton, Kentucky

Your Maps activity

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Schedule of Events

Friday 1/23	5:00pm – 9:00pm 8:00pm	Check-In at Pfeffer Camp Leader’s Meeting (SPL/Scoutmaster)
.....		
Saturday 1/24	7:00am 7:30am 7:45am – 9:00am 9:15am – 10:00am 10:00am – 5:00pm At your discretion – LUNCH 5:00pm 6:00pm 7:00pm	Leader’s Meeting for Long Course Participants Flag Raising Long Course Check-In Start all Long Course Participants Short Course Check In Orienteering Instructional Course Open Navigation of Long Course & Short Courses Courses Close Dinner at Pavilion Awards at Pavilion
.....		
Sunday 1/25	9:00am	PSR Camp Cleared

Courses

The long course is a bit over 6 miles running through wilderness areas in PSR. The terrain and undergrowth can be challenging and should only be attempted by those trained in orienteering and in good physical shape.

The course is designed to double back through the start point to give leaders a chance to assess scouters' progress and condition.

Long Course - **2nd Class or Above - Scout Master Approval, Required to Show Navigation Skills to Leadership at introduction course on Friday Night or Saturday Morning before Departure, or has successfully completed a prior Pathfinder course.

A Medium course of roughly 3 miles has been mapped out for Scouts to invest in themselves and develop stronger navigation skills. This course is suggested to be ran with an adult overseeing the team, to ensure safety and give guidance/teaching when needed. This is not a competition course, however each scout who successfully completes it will receive a gift for taking the time to invest in themselves over competing for a prize. ** This course can be completed after competing in the short course if a scout is good with time management.

A short course has been mapped for scouts that do not take on the long course. This course will be just under 2 miles in length and will start and end at the flag circle.

Rules Regarding Electronics

** Handheld Radios are suggested, cell phones while allowed and even encouraged in case of

emergency. They should remain off while out on the long course until 3:00 pm. If a scout is still finishing the course after 3:00 pm; please turn them on in case we need to get a status update. Likewise, you may have, but keep all GPS devices off. There is obviously no way to enforce this rule but "a scout is Trustworthy", so all we can ask is that scouts abide by an honor system and tell the official upon finishing the course whether you turned these devices on. Additionally, it is recommended these devices get placed in dry bags.

Team Options & Buddy System

Participants on the long course MUST operate in TEAMS of 2 (YPT must be followed)

Long Course

- 2 Scouts within the 2-year age group to be YPT compliant.
- Guardian / Youth teams are welcomed (must meet BSA YPT guidelines), but prize selection of all youth pair will occur first.
- Adult Only Teams are allowed – no prizes given just bragging rights.
- There will be two youth only divisions (15 and under, 16 and older) based upon your oldest team member's age. Prize selection will alternate between divisions.

Medium Course

- Scout Master/SPL Discretion
- Designed for Scouts to invest in themselves.
 - Adult Overseeing team for guidance/teaching/safety
- Not a competition course
- Each scout who completes the course will receive a gift of completion.

Short Course

- Scout Master/SPL discretion
- Awards will be given based on length of time to complete the course. Prizes given to teams without any adults being part of their group/team
- Prizes available for 1st, 2nd, 3rd fastest time in passing both courses and collecting all cards from each waypoint.

Volunteers

- At least 8 Volunteers are Needed for Long Courses:
 - There are 4 waypoints on the long course that each need 2 adults to man them. All waypoint stations can be driven to in a passenger vehicle, and you will be able to reside in your vehicle at the station. You do not need to know how to orienteer to man a station.
- 4 Volunteers – To do gear checks.
- 2 Volunteers – To do check In/Out for courses
- 2 Volunteers – To teach intro to navigation – how to read a compass/map/waypoints.
- 2 Volunteers – To help scouts establish their pace count.

What to Bring

Long course participants will be required to have the following items with them in a day pack. There will be a time penalty assessed for every item missing.

PER PARTICIPANT REQUIRED GEAR

- Day Pack
- Compass
- Trail Lunch
- Blaze Orange "Deer Hunter" vest or cap
- Emergency Whistle
- Rain Gear
- Extra Pair of Socks
- Flashlight or Headlight w/spare batteries
- 1qt Drinking Water
- Emergency Food
- Pocket Knife & Totin' Chip
- Matches or Lighter & Firem'n Chit
- Note Pad and Something to write with
- Gloves

PER TEAM REQUIRED GEAR

- Waterproof Map Case (1-Gallon Zip Lock Bag will qualify)
- Wristwatch
- Cellphone
- First Aid Kit
- Sheathed Hatchet or Folding Saw
- Emergency Shelter (8'x10' Tarp)
- 50 Feet Paracord
- Trowel (small spade)
- Toilet Paper

Patches

No patches will be provided, however, hunter orange knit hats will be given to all paying participants and staff registered.

Food

Saturday Breakfast – Individual or Unit Provided

Saturday Lunch – Individual Trail Lunch Provided by the Individual

Saturday Dinner – INCLUDED with the event. **Units are requested to provide a dessert.

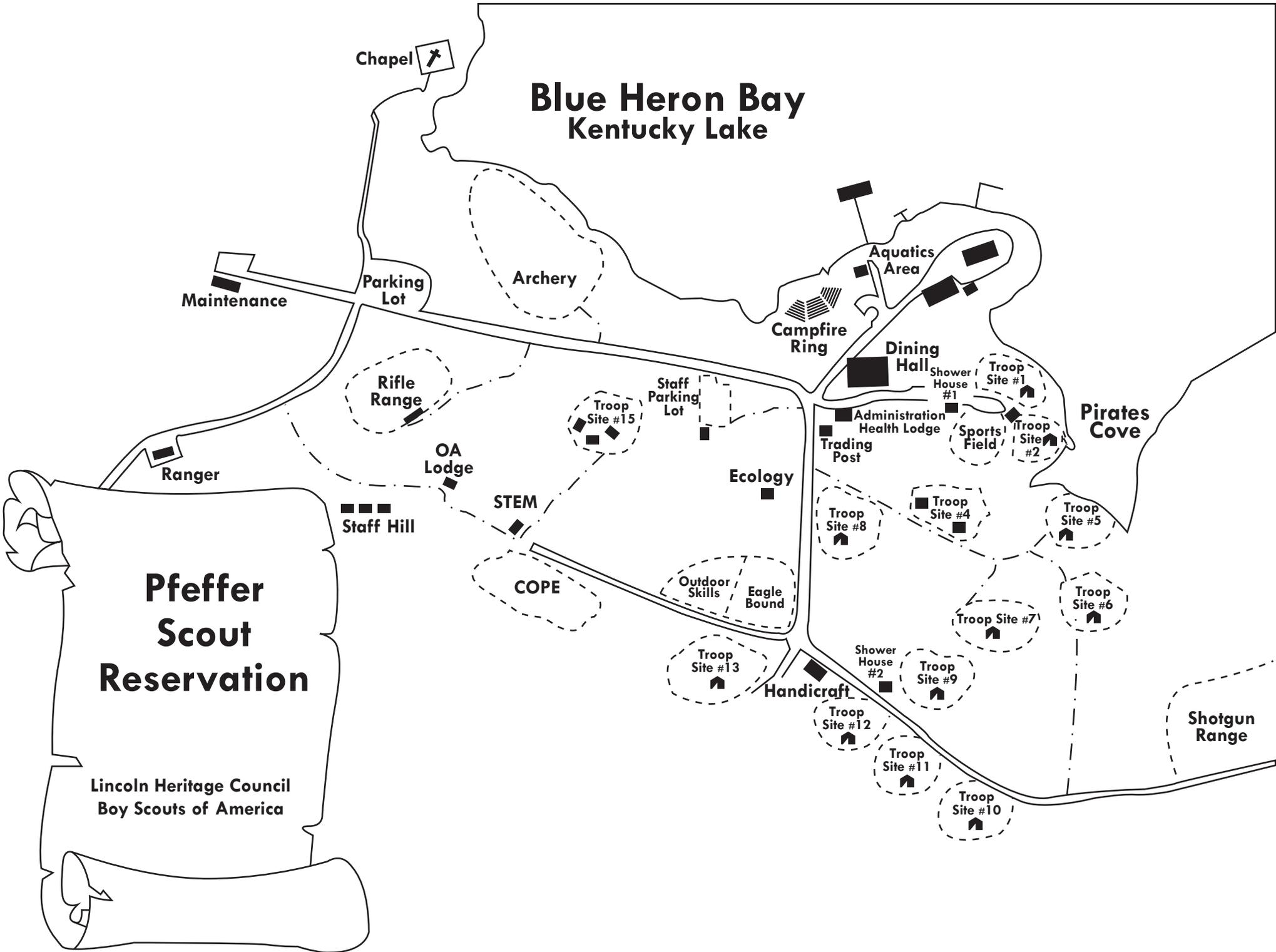
Registration

- Saturday 1/24 EVENT Registration – Lincoln Heritage Council Tentaroo
- Camping:
 - Payment and Site Selection made upon arrival at PSR, directly with Camp Office
 - Please advise Stephen Chino (stephencchino@gmail.com) of your intent to camp, helping to coordinate with PSR to ensure adequate site availability.

Thanks

Thank You in advance for all that will volunteer to help make this event a success. Thank you to Pfeffer Scout Reservation and Lincoln Heritage Council staff for hosting the event. Thank you to all that donated prizes. Thank you to Ranger Scotty for preparing dinner on Saturday and lastly, Thank You all for participating!

Blue Heron Bay Kentucky Lake



Pfeffer Scout Reservation

Lincoln Heritage Council
Boy Scouts of America