# **Pfeffer Scout Reservation Merit Badge Prerequisites**

#### What is a pre-requisite?

A prerequisite is a merit badge requirement that, in most cases, cannot be completed at camp or is a special condition needed to participate in that merit badge or program. In order for a Scout to be eligible for completion of the badge, these requirements would need to be signed off under the supervision of a Merit Badge Counselor. Partials will be issued at camp unless evidence of completion is provided. Scouts can complete the requirements after camp if desired, but they must work with an approved Merit Badge Counselor.

A prerequisite can also be an age or weight restriction imposed by the camp and council based on experiences related to certain badges. For example, we recommend Scouts who take Shotgun Shooting weigh at least 100 lbs. because of the firearms used. Check the Leader's Guide for more descriptions.

### Merit Badges with Prerequisites

Camping	8C, 8D, 9A, 9B
Canoeing	Must pass the BSA Swim Test (Req 2)
Citizenship in the Nation	5, 7
Citizenship in the World	7
Collections	1, Have a Collection
Communications	5, 7, 8
Emergency Preparedness	1
Fish and Wildlife Management	5b, 7
Fishing	9* (Scouts may not be able to catch a fish)
Geocaching	7, 8, 9
Inventing	8
Kayaking	Must pass the BSA Swim Test (Req 2)
Lifesaving	Swimming Merit Badge (Req 2a)
Mile Swim	Must pass the BSA Swim Test
Motorboating	Must pass the BSA Swim Test (Req 2a)
Orienteering	7, 8, 9
Personal Fitness	1B, 8 (could be post-camp)

#### Lincoln Heritage Council, Scouting America

Photography	Bringing a Digital Camera is highly encouraged
Rowing	Must pass the BSA Swim Test (Req 2)
Salesmanship	5
Scouting Heritage	5, 6
Shotgun Shooting	Scouts should weigh a minimum of 100 lbs.
Small-Boat Sailing	Must pass the BSA Swim Test (Req 2)
Sports	4, 5
Stand-Up Paddle Board	Must pass the BSA Swim Test (Req 2)
Swimming	Must pass the BSA Swim Test (Req 2)
Water Sports (Water Skiing)	Must pass the BSA Swim Test (Req 3) Some experience skiing is recommended
Wilderness Survival	Be prepared to spend the night in a shelter (Req 8)
Woodcarving	2A
Woodworking	1C

## **Program Prerequisites**

Cowboy	/ Action

-Over the age of 14 <u>OR</u> over the age of 13 and completed eighth grade

#### Aquabase, High Adventure Sailing

- -14 years old
- -Small Boat Sailing Merit Badge
- -First Class
- -Be a swimmer
- -See pg. 29-31 in the PSR Leader's Guide