

4th Annual Scouts BSA

Lincoln Heritage Council, Four Rivers District



Where: Wranglers Camp in LBL
100 Laura Furnace Rd, Golden Pond, KY 4221

Leaders Guide

Event Contacts:

*Krystle Morris, Event Staff – Four Rivers Program Director
270-210-7515 or 4rivers.program@gmail.com*

*Dena Moshure, Event Staff – Four Rivers Program Committee Member
270-556-8785*

Cost

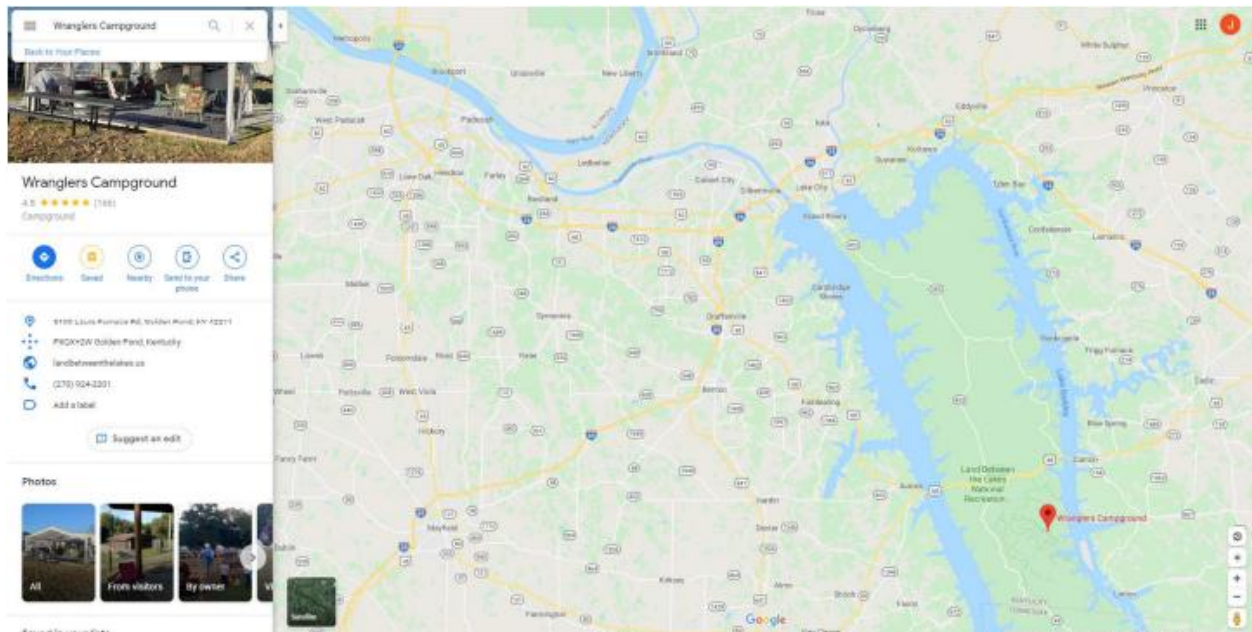
- \$ 25.00 for Scouts
- \$ 15.00 for non-participants

Camping

- Payment and Site Selection made upon arrival at Wranglers Camp, directly with Camp Office
- Please advise Krystle Morris (4rivers.program@gmail.com) of your intent to camp, helping to coordinate with Wranglers to ensure adequate site availability.
 - Site Restrictions
 - 8 People Per Site
 - 2 Vehicles and a Scout Trailer
 - Cost:
 - \$16.00/night Primitive
 - \$26.00/night Electric
 - \$5.00/vehicle over the 2 limit

Location

Wrangler's Campground in LBL. It's about 6 miles and 10 minutes southeast of the planetarium. From Pfeffer Scout Reservation Camp Roy C. Manchester it's about 16 miles and 22 minutes. Base of operation in Wranglers will be the Pavilion next to the outpost. A detailed camp map is included at the end of this document.



Schedule of Events

Friday 1/26	5:00pm – 9:00pm 8:00pm	Check-In at Wranglers Camp Leader’s Meeting (SPL/Scoutmaster)
.....		
Saturday 1/27	6:30am 7:00am 7:15am – 9:00am 9:15am – 10:00am 10:00am – 5:00pm At your discretion – LUNCH 5:00pm 6:00pm 7:00pm	Leader’s Meeting for Long Course Participants Flag Raising Long Course Check-In Start all Long Course Participants Short Course Check In Orienteering Instructional Course Open Navigation of Long Course & Short Courses Courses Close Dinner at Pavilion Awards at Pavilion
.....		
Sunday 1/28	9:00am	Wranglers Camp Cleared

Courses

The long course is a bit over 7 miles running through wilderness areas in Land Between the Lakes. There are two entry points onto the course and the course can be run both directions for a total of 4 “different” routes.

The long course start points are at Wranglers Campground: The main pavilion and the far side of Area E. All participants on the long course will therefore come back through the campground midway through their hike.

Long Course - **2nd Class or Above - Scout Master Approval, Required to Show Navigation Skills to Leadership at introduction course on Friday Night or Saturday Morning before Departure, or has successfully complete a prior Pathfinder course.

A Medium course is roughly 3 miles has been mapped out for Scouts to invest in themselves and develop stronger navigation skills. This course is suggested to be ran with an adult overseeing the team, to ensure safety and give guidance/teaching when needed. This is not a competition course, however each scout who successfully completes it will receive a gift for taking the time to invest in themselves over competing for a prize. ***** This course can be completed after competing in the short course if a scout is good with time management.***

A short course ((Red/Black Courses) has been mapped for scouts that do not take on the long course. There are two parts, both just over 1 mile and with 13 waypoints. Each portion starts and ends near the pavilion.

Rules Regarding Electronics

** Handheld Radios are suggested, Phones while allowed and even encouraged in case of

emergency. They should remain off while out on the long course until 3:00 pm. If after 3:00 pm turn them on in case, we need to get a status. Likewise, have but keep all GPS devices off. There is obviously no way to enforce this so all I can ask is scouts be trustworthy and abide by an honor system here and tell the official upon finishing the course whether you turned these devices on. Additionally, it is recommended these devices get placed in dry bags.

Team Options & Buddy System

Participants on the long course MUST operate in TEAMS of 2 (YPT must be followed)

Long Course

- 2 Scouts within the 2-year age group to be YPT compliant.
- Guardian / Youth teams are welcomed (must meet BSA YPT guidelines), but prize selection of all youth pair will occur first.
- Adult Only Teams are allowed – no prizes given just bragging rights.
- There will be two youth only divisions (15 and under, 16 and older) based upon your oldest team member's age. Prize selection will alternate between divisions.

Medium Course

- Scout Master/SPL Discretion
- Designed for Scouts to invest in themselves.
 - Adult Overseeing team for guidance/teaching/safety
- Not a competition course
- Each scout who completes the course will receive a gift of completion.

Short Course

- Scout Master/SPL discretion
- Awards will be given based on length of time to complete the course. Prizes given to teams without any adults being part of their group/team
- Prizes available for 1st, 2nd, 3rd fastest time in passing both courses and collecting all cards from each waypoint.

Volunteers

- 12 Volunteers Need for Long Courses:
 - There are 6 waypoints on the long course that each need 2 adults to man them. All stations can be driven to in a passenger vehicle, and you will be able to reside in your vehicle at the station. You do not need to know how to orienteer to man a station.
- 4 Volunteers – To do gear checks.
- 2 Volunteers – To do check In/Out for courses
- 2 Volunteers – To teach intro to navigation – how to read a compass/map/waypoints.
- 2 Volunteers – To help scouts establish their pace count.

What to Bring

Long course participants will be required to have the following items with them in a day pack. There will be a time penalty assessed for every item missing.

PER PARTICIPANT REQUIRED GEAR

- Day Pack
- Compass
- Trail Lunch
- Blaze Orange "Deer Hunter" vest or cap
- Emergency Whistle
- Rain Gear
- Extra Pair of Socks
- Flashlight or Headlight w/spare batteries
- 1qt Drinking Water
- Emergency Food
- Pocket Knife & Totin' Chip
- Matches or Lighter & Firem'n Chit
- Note Pad and Something to write with
- Gloves

PER TEAM REQUIRED GEAR

- Waterproof Map Case (1-Gallon Zip Lock Bag will qualify)
- Wristwatch
- Cellphone
- First Aid Kit
- Sheathed Hatchet or Folding Saw
- Emergency Shelter (8'x10' Tarp)
- 50 Feet Paracord
- Trowel (small spade)
- Toilet Paper

Patches

Patches are available for all paying participants and staff registered by 1/22/24.

Food

Saturday Breakfast – Individual or Unit Provided

Saturday Lunch – Individual Trail Lunch Provided by the Individual

Saturday Dinner – INCLUDED with the event.

**Units are requested to provide a dessert.

Registration

- Saturday 1/27 EVENT Registration – Lincoln Heritage Council Tentaroo
- Camping:
 - Payment and Site Selection made upon arrival at Wranglers Camp, directly with Camp Office
 - Please advise Krystle Morris (4rivers.program@gmail.com) of your intent to camp, helping to coordinate with Wranglers to ensure adequate site availability.

Thanks

Thank You in advance for all that will volunteer to help make this event a success. Thank you to LBL and Wranglers Campground Staff for hosting the event. Thank you to all that donated prizes. Thanks to Martin for spending the day roasting dinner. Lastly, Thank You all for participating.

Wranglers Campground

Land Between the Lakes National Recreation Area



- Accessible Mounting Ramp
- Activity Court
- Camping Shelters - Large
- Camping Shelters - Small
- Dump Station

- Farm/Blacksmith
- Gas House
- Horse Rental
- Horse Wash
- Maintenance Building

- Outpost
- Parking
- Parking (Fee Used)
- Restroom
- Playground

- Recycling Station
- Resident Attendant
- Shower Building
- Stall/Barn
- Water Hydrant