

LEWIS & CLARK MERIT BADGE FAIR Leader's Guide

UNIT CAMPING: APRIL 14-16, 2023

MERIT BADGE SESSIONS: APRIL 15

TUNNEL MILL SCOUT RESERVATION
3913 TUNNEL MILL ROAD, CHARLESTOWN, IN 47111

Parents and Unit Leaders,

Welcome to the 2023 Merit Badge Fair Weekend,

This is a great event to get both new and experienced Scouts outside and having fun. This is a unique event offering many outdoor merit badges that are often only available at summer camp. Come out to Tunnel Mill to camp for the weekend with your unit or just for the day on Saturday April 15th. There will be merit badge classes offered in the morning and in the afternoon along with some scout skills in the afternoon after merit badge sessions are over. Some meri badges will require both sessions. Scouts may choose one morning class and one afternoon class or one all day class. Please see your scoutmaster to get blue merit badge cards filled out to bring with you.

Each Troop should provide at least one leader to help staff an event. This event requires a large number of staff to operate properly. Please contact Rick Fetz or Lisa Landers to volunteer.

Yours in Scouting,

Event Co-chairs,
Rick Fetz <u>richardfetz@frontier.com</u>
Lisa Landers leezeland@gmail.com

WHERE: Tunnel Mill Scout Reservation

COST: \$ 10.00 per registered scout.

\$ 5.00 per adult (for patch)

Map and Directions to:

Camp Tunnel Mill 3913 Tunnel Mill Rd Charlestown IN 47111



From Louisville:

- Go North on Interstate 65 to Exit 6 (I-265)
- Take Exit 10 onto Indiana 62 East
- Continue for 12 miles to Salem Church Rd.
- Turn left onto Salem Church Rd
- Continue 1 mile to Tunnel Mill Road.
- Turn left on Tunnel Mill Rd
- Continue for 1 mile, Camp entrance is on the right.

The Camp is 20-25 minutes from Downtown.

Unit Preparation for Camp

If your unit follows the steps listed below, the process of preparing everyone for an enjoyable experience at Camp Tunnel Mill should go smoothly.

Upon Receiving the Leaders Guide:

- Inform or remind all Scouts and parents of the Camp Dates.
- Help your scouts select merit badge choices and register.
- Recruit 2 or more adult leaders to spend the weekend with your unit.
- Consider unit providing adults to help run the event

Finalizing plans for the outing:

- Give final notice to all scouts and parents about plans for attending.
- See that all Scouts and Adults have a current medical form.
- Arrange for your transportation to and from camp.
- Ensure all your Scouts families have the information on the event.

Please register online through tentaroo or send registration form & fees to: Sam Swope Scout Center, 12001 Sycamore Station Pl, Louisville, KY 40299

One week before Camp:

- Review Schedule with your Scouts and families.
- · Double-check medical and health history.
- Prepare the unit/patrol equipment to bring to camp.
- Finalize transportation arrangements to and from camp.
- Review the Guide to Safe Scouting and Camp Regulations with leadership.

SCHEDULE

FRIDAY

5 pm to 7:30 pm - Check-in for campers

7:30 pm - Leaders meeting at Dining Hall

SATURDAY

7:30 am to 8:45 am - Saturday Check-in

8:30 am - Opening Flag Ceremony at Scoutmaster Flats Class A uniform required

9 am - MORNING SESSION BEGINS

12:00 pm - LUNCH at unit campsites

(Picnic tables are available at Trading Post for those not camping with a unit. Lunch not provided.) **Snacks and a limited number of hot dogs will be available for cash purchase in the dining hall during lunch break from 11:45-1:00. Hot dog, chips & drink meal for \$3. Candy bars, packaged donuts, chips, drinks, and hot dogs \$1 each.

1 pm - AFTERNOON SESSION BEGINS

5:00 pm - DINNER at unit campsites

6:45 pm - Evening Flag retrieval

7:00 pm - Vespers at Chapel As Scouts promise to do Duty to GOD, a non-denominational Chapel service will be offered. All scouts and families are encouraged to attend. Sign up at check-in.

8:00 pm - **Flag Retirement at Amphitheater** Bring flags for retirement ceremony. If you would like to participate, please sign up at check-in.

SUNDAY 9:00 am - Check-Out All campers should be off camp by 9.

MERIT BADGES & SCOUT SKILLS

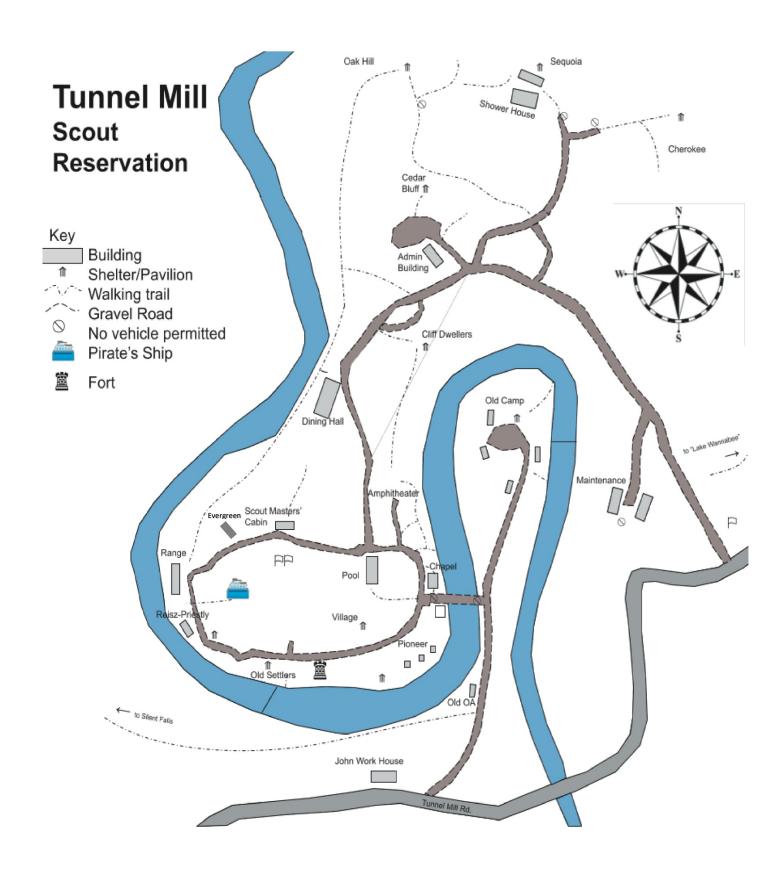
Bring blue cards with you to your sessions. *NOTE: not all merit badges will be completed in one day.*

ALL DAY Classes	Location	Instructor
Search & Rescue	Reitz Priestly	Michael Long
Reptile & Amphibian	Fort	Greg Hunt
Radio	Dining Hall	Steve Driver
AM SESSION	Location	Instructor
Geology	Evergreen New Shelter	Tom VanCader
Collections	Dining Hall	Chris James
Cooking*	Dining Hall Kitchen	Wayne Garber
Hiking*	Trading Post	Al Holt
Pioneering	Ship	Jack Sweeney
PM SESSION	Location	<u>Instructor</u>
Archaeology	Evergreen New Shelter	Tom VanCader
Nature	Pioneer	Ashlee James
Orienteering	Ship	Jack Sweeney
Photography	Trading Post	Rebekah Smith
Scouting Heritage	Dining Hall	Chris James

SCOUT SKILLS EXTRA SESSION Location

Totin' Chip, Fireman Chit & Flag Etiquette Evergreen New Shelter Meet at Evergreen Shelter after afternoon session is finished.

^{*}Eagle required merit badge



MEALS – Bring your own. If you are camping, you may cook in your site or bring a sack lunch for Saturday.

HEALTH FORMS – are the Troops responsibility and should be kept at each campsite and readily available in case of emergency.

Qualified first aid personnel will be available.

Hazardous Weather – In the event that hazardous weather arrives while we are camping, there will be safety instructions given at time of check-in.

ALL CARS – are required to be parked in designated areas only. Troop trailers should be the only vehicle in campsites.

FIRES - Open fires will not be allowed on the ground unless they are built in existing fire rings. Tunnel Mill does allow fire pits that are 12" or more off of the ground.

Insect/Animal control – Camp Leaders should prepare their scouts to handle the typical insects found in the outdoors. It is recommended to bring insect repellant. Clean campsites discourage ants, roaches, skunks, and raccoons. They will gladly check your campsite garbage and food stash for you. **DO NOT KEEP FOOD IN TENTS.**

TRASH – Your trash must be taken to a dumpster. No trash should remain in campsites overnight.

RESTROOMS/SHOWERS - Modern flush toilets and showers are in close proximity to each campsite. Respect the Youth's privacy in the showers and in campsite areas. Leaders should be observant of all activities in and around the bathroom facilities for safety concerns, while respecting the youth's privacy following Youth Protection Guidelines.

CAMP RULES

- 1. The Law is the Rule. Everyone is expected to abide by the Scout Law, Oath and Slogan. UNITS and/or INDIVIDUALS NOT FOLLOWING THIS MAY BE ASKED TO LEAVE WITHOUT BENEFIT OF A REFUND.
- 2. Everyone will use the Buddy System.
- 3. NO opened toed shoes, crocs or sandals except in showers. Feet should be totally enclosed within the shoe.
- 4. NO pets are allowed at Tunnel Mill.
- 5. NO bulk fuel may be stored in campsites.
- 6. NO fireworks, firearms, ammunition, personal archery equipment.
- 7. Prior to leaving camp everyone must sign out at the Scout office in the admin building or the official check-out Sunday morning. It is very important for the safety of your Scouts that we know who is on camp at any time.
- 8. NO SMOKING
- 9. UNITS and/or INDIVIDUALS NOT LIVING BY THE SCOUT LAW AND PROMISE MAY BE ASKED TO LEAVE WITHOUT BENEFIT OF A REFUND.

Would you like to be a part of this event and be listed as STAFF?

Questions? Contact the following:

Event Chairs:

Rick Fetz <u>richardfetz@frontier.com</u> Lisa Landers leezeland@gmail.com

<u>District Program Chair</u> Kris Hampton <u>Kristina.hampton@yahoo.com</u>

<u>District Executive</u> Jonathan Barfield <u>Jonathan.Barfield@scouting.org</u>

MERIT BADGE FAIR REGISTRATION FORM

APRIL 14 – 16, 2023

Registration will be available on tentaroo. You may also complete this form and submit day of event.

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Unit Number:	Unit Leader:

	Participant Name (First and Last)	Youth	Adult	Camping? Y/N
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2				
3				
4				
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24	-			
25				
26				
		Total		
	SCOUTS x \$10.00			
	ADULTS x \$5.00			

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