

# **2023 BUFFALO TRAILS FISHING DERBY**



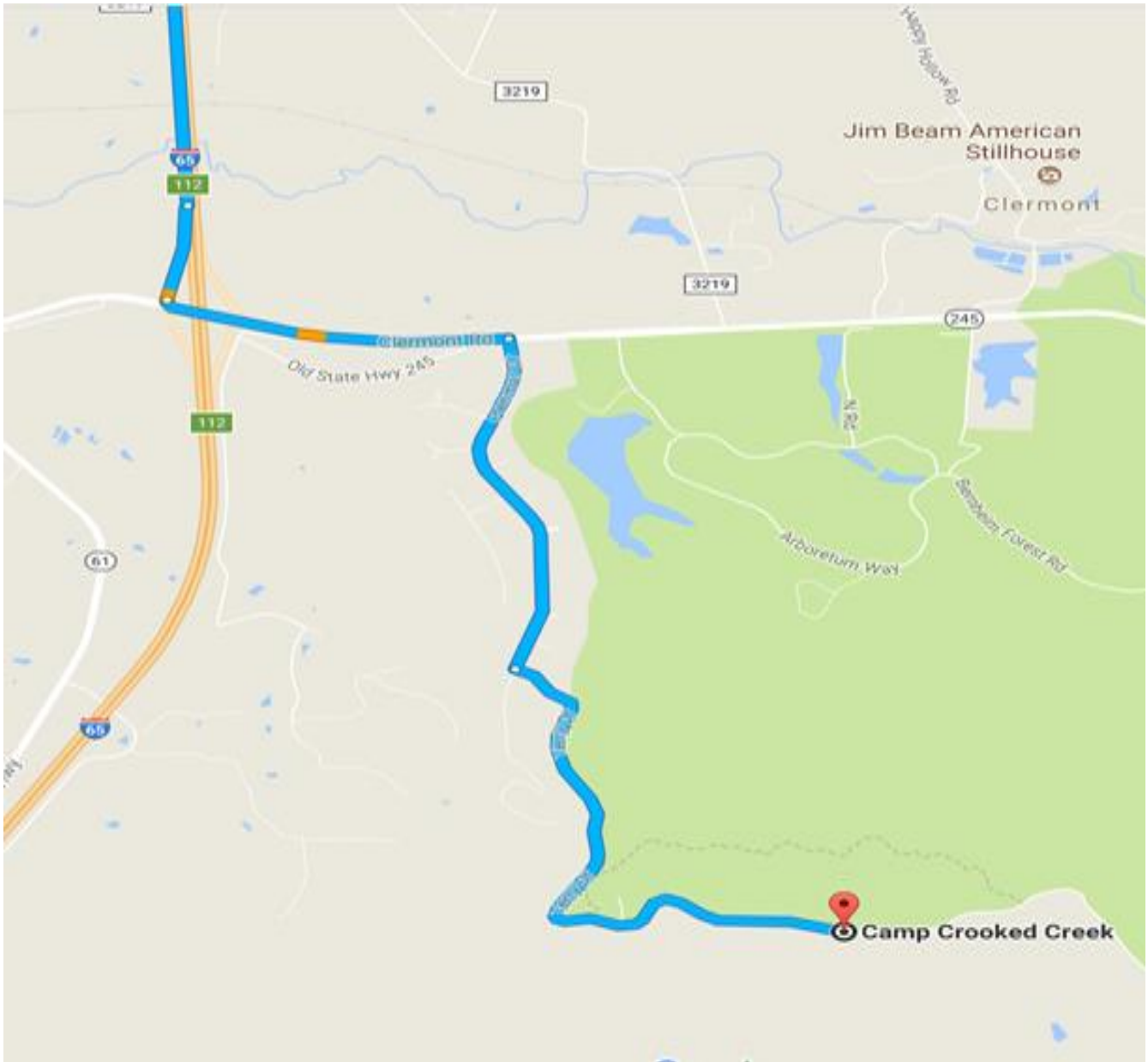
**SEPTEMBER 29TH – OCTOBER 1ST 2023**  
**CAMP CROOKED CREEK**  
**950 TERRY DR SHEPHERDSVILLE, KY. 40165**

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## Map and Directions



### **CAMP CROOKED CREEK**

Camp Crooked Creek is located in Bullitt County in Clermont, Kentucky. (see map above).  
Directions to Camp Crooked Creek: Take Interstate 65 South from Louisville to State Hwy. 245 (exit 112). Turn left/east on Hwy. 245, proceed approximately  $\frac{3}{4}$  mile. Turn right onto Plen Mar Drive through Meadow Peak Subdivision. At the end of Plen Mar Drive, turn left onto Terry Drive. The road ends at the camp's Administration Building. You will be guided to park in various locations depending on the parking situation upon your arrival.

**Event Chair: Rebecca Skees**  
**r.skees87@gmail.com**  
**(502)640-1353**

**Event Co Chair: Delisa Shephard**  
**Council Advisor: Noah Muler**

## **Fee Schedule**

Costs for this event are listed as \$15.00 per person for Saturday only, and \$20 per person for the weekend. This covers camping facility fees, patches for all in attendance, and program supplies.

## **Campsites**

**Reserving Campsites:** Please email [r.skees87@gmail.com](mailto:r.skees87@gmail.com) to reserve your Campsite. Campsites will be provided once your unit has registered, and there will only be one unit per campsite unless your unit requests to share a site and both units agree. All campsites will be based off number people camping, which means if you have 20 people we will place you in a site for 20 people. When emailing please include the following items:

**Make sure you have registered for the event.**

**Unit Number:**

**Unit leader Contact information:**

**Number of people camping: (Adults and Youth)**

**Please provide 2 camp site options.**

## **FISHING DERBY Recommendations:**

- **When arriving at camp one person must check in at the Admin Building before going to camp sites.**
- **All activities on Friday night are led by the pack. There will be a Leaders Meeting at 9pm on Friday night. 1 Leader from each unit must attend. The leader attending the leaders meeting will be receiving all items for your unit. We will only be handing individual items out to walk in registrations the morning of the event.**
- Saturday morning flag ceremonies will be held in the parade/activity field by the lake at 9 am.
- Activities are open to all scouts and siblings of Cub Scout age so long as they have registered at Admin building and paid to attend the event.
- Activities will begin by 9:30 am, break for lunch at noon, resume at 1:00 pm and end by 4:00 pm.
- Health forms for those that are camping are recommended to be kept on file by the pack leadership.
- In the case of inclement weather, an alert will be sent out to all leaders via staff. Emergency shelters will be marked and used if needed. All participants will be directed by staff at that time.
- All cars, after gear is dropped by those camping, will need to be parked in designated spots to eliminate traffic on camp. Your campsite will have designated parking space available to them. Once that space is full all other cars must be parked across from campsite 4. There will be no exceptions to this, we have to make sure we are not destroying camp property.
- For all those attending camp, **CARPOOLING IS HIGHLY ENCOURAGED**, as parking is extremely limited.
- Please be prepared for the weather. If camping, please bring gear recommended by pack leadership trained in BALOO training. All scouts will be **REQUIRED** to have a water bottle with them at the event.
- **MEALS:** Everyone will be responsible for providing their own food. Water will be available on site but packs will need to provide their own way to transport and store water. This includes lunch on Saturday for those attending for just the day. Please be prepared to pack a lunch.
- **TENTS:** All units that plan to camp are required to bring their own tents and follow the youth protection guidelines when setting up camp and tent sleeping arrangements.
- Cell signal is spotty at best at Camp Crooked Creek. The number for the front office is 502-543-8723. Please make arrangements for contacting participants at camp through the unit leadership.
- All fires must be built and maintained in fire rings located in the campsites.
- Restrooms and Showers: All campsites have latrines that will be available for use. There are very few flushable facilities so be prepared. It is also recommended that units bring hand soap and toilet paper in the off chance a latrine runs out before it can be replenished. If there is an issue with any of the facilities, please contact a staff member and it will be taken care of. The privacy of youth is the utmost importance and Youth Protection Guidelines will be strictly enforced.
- **All units MUST be checked out of camp by 10:00 am on Sunday October 1st at the latest. Remember to leave your campsites better than you found them and that a Scout is clean. You must have a member of staff check your campsite before leaving.**

# 2022 FISHING DERBY Course Curriculum

## FISHING (9am to 4pm)

THERE WILL BE SEVERAL STATIONS SET UP OPENING MOST OF THE LAKE FOR FISHING. WE ASK THAT YOU STAY BETWEEN THE POOL AND CAMPSITE 12.

**PLEASE NO FISHING FROM THE DOCK!**

## Shooting Sports (9am-3pm)

BB Guns      Archery      Sling Shots

## MidWay (9:30am-4pm) Some items could change due to staffing.

Lions will be able to work on: Lion's honor, Animal kingdom, Fun on the run, King of jungle, Mountain lion, build it up, knock it down, Gizmos & gadgets, I'll do it myself, On your mark, Ready, set, grow, and Rumble in the jungle.

Tigers will be able to work on: Games tigers play, My tiger jungle, Tigers in the wild, Curiosity & magic, Floats and boats, Safe & smart, Sky is the limit, and Tiger tag.

Wolf's will be able to work on: Call of the wild, Paws on the path, Running with the pack, Adventures in coins, Air of the wolf, Cubs who care, Digging in the past, Finding your way, and Paws of skill.

Bear's will be able to work on: Bear claws- will need to sign up and have a leader, bear necessities- if they camp will be completed, a Bear goes fishing, a world of sound, forensics, marble madness, and Roaring laughter.

Webelo's will be able to work on First responder, Stronger faster higher, Sports Adventure, and Webelo walkabout.

AOL will be able to work on: Building a better world, and Scouting Adventure.

Everyone can earn Cyber chip Leave, no trace, and Shooting sports with all 3 pins.  
Bear and above can earn whittling chip.

## ADVANCEMENTS:

All activities for the weekend will earn each scout several advancements. Along with regular advancements, they could also be eligible for special awards. Your scout's advancement list will be available on the back of their name tag. At each station they attend the person teaching the activity will initial once they have completed.

*Unit leadership will be responsible for turning all advancements in.*

# Event Schedule

## Friday, September 29th:

Noon – 9:00 pm Registration/Check In. All Cars out of campsites by 10 PM

9:00 pm Mandatory Leaders meeting in Admin Building

## Saturday, Oct 1st:

8:00 am: Registration/Check in at the Administration Building.

9:00 am: Morning Flag Ceremony. (Eat Breakfast before in site)

9:30 am - noon: Morning activity time

Noon - 1:00 pm: Lunch Break. All Activity Areas will break for lunch.

1:30 – 4:00 pm: Afternoon Activities.

5 pm: Closing flags followed by award ceremony in amphitheater.

6:00 pm - rest of the night: Unit Activities.

## Sunday, Oct 2nd:

7:00 am – 9:00 am All Units break camp and clean sites. Please see a staff member in Admin to check your site before leaving. **All Units leave camp by 10:00 AM!**

## (BSA Property Rules and Guidelines)

\*\* This event is run in Accordance with BSA National Policy and the Guide to Safe Scouting. \*\*

**The Law is the Rule:** Everyone is expected to abide by the Scout Oath, Law, Slogan, Motto, and Outdoor Code.

**Buddy System and Rosters:** Everyone will use the Buddy System. Pairs for Safety. Adults/ Leaders should be notified before Scouts leave their campsites. All participants will need to be listed on a unit roster and submitted to the office via registration or to the administration staff day of the event. Any visitors will need to check in with the unit.

**Alcoholic Beverages:** This will not be tolerated and is against BSA policy. Possession or use will result in immediate dismissal from camp.

**Smoking:** BSA guidelines require a smoke-free environment. If you must smoke, do so out of sight of youth and not inside any buildings. Please “field dress” your butts and dispose properly.

**Vehicles:** The health and safety committee along with the camping committee has established a written policy and procedure of vehicles in camp. All vehicles must maintain a speed at 3 MPH (Walking Speed)

- NO vehicles will be allowed to remain in campsites without pre-approval from event administration.
- Weather permitting, trailers will be allowed in campsites. However, vehicles used to pull trailers need to be moved back to designated parking lots. No cars on camp roads after 9:30 PM!
- One person per seatbelt and they must be worn. No riding in truck beds. No RV's, ATV's, golf carts or generators. Only Staff carts are permitted. Park in designated parking areas only. Unit leaders need to help enforce this policy. We need to help preserve Camp.

**Uniforms:** Field uniform also known as a “Class A” uniform should be worn at opening and closing ceremonies (as well as other free time programs / Vespers and / or Flag Retirement). Activity uniform also known as a “Class B” (Scouting appropriate) t-shirts are permitted during all other event activities

**Stoves and Lanterns:** Follow BSA regulations according to fuels. Keep open flames out of and away from tents.

**Campsites:** Do not cut trees. Bring your own firewood, charcoal or collect dead wood from the downed trees. No pit/trench fires. Use fire rings provided. Never leave a campfire unattended, especially when going to bed. *All campfires should be extinguished according to BSA guidelines.* Please make sure before leaving on Sunday that your campsite is completely cleaned up and all campfires are completely extinguished.

**Knives, Hatchets, Axes, Chainsaws or Firearms:** No firearms are permitted at Camp. No chainsaws are permitted. No fixed blade, sheath or survival knives are permitted. Folding or pocket knives are permitted by those Scouts that have earned their Whittlin’ Chip or Totum Chip. Axes and Bow Saws are only permitted in axe yards of Boy Scout Troops / Venturing Crews.

**Rocks and Sticks:** Although tempting, rocks must not be thrown or kicked and sticks may not be swung. Injury/damage to property usually results from this action. Such actions will result in being asked to leave the campout immediately.

**First Aid:** Units will be expected to have proper trained leadership on site to assist with any First Aid issues that may arise. For more serious events, details will be laid out at the Friday leaders meeting to discuss procedures and how to seek additional aid. First aid will be set up at the health lodge near the activity field during the day on Saturday.

**Trash and Cleanup:** Your trash must be taken to a dumpster. No trash should remain in campsites overnight; there are skunks and raccoons that will visit your unit if this is not done. When your unit is ready to leave camp we ask that you please clean up your area and leave it the same or better than you found it. Please take everything with you. Trash can be dropped in the dumpster as you leave camp.

**Camp Emergencies:** With the exception of the weather emergency, all campers are to report immediately to their campsites upon hearing an emergency signal. In the case of a weather emergency, campers should seek protective shelter. Once the weather emergency has passed, campers should report to their campsites. Campers should remain in the campsites until the “All Clear” signal has been given. Leaders should review these procedures with their campers.