LINCOLN HERITAGE COUNCIL BOY SCOUTS OF AMERICA

CAMP CROOKED CREEK LEADER'S GUIDE



LINCOLN HERITAGE COUNCIL BOY SCOUTS OF AMERICA

12001 Sycamore Station Place Louisville, KY 40299

PHONE: (502) 361-2624 FAX: (502) 361-7899

www.lhcbsa.org



Camp Crooked Creek
950 Terry Drive
Shepherdsville, Kentucky 40165
(502) 543-8723 - voice (seasonal)

Adventure: Crooked Creek

Welcome to Camp Crooked Creek, and thank you for your committement to our Lincoln Heritage Council Camp. Our Summer Camp is at a premier camp facility with unique and distinct programs offered each year! Programs can be personalized to meet the requirements of your troop's needs.

We pride ourselves on putting our customers first. Camp Crooked Creek provides an ALL-inclusive camp; families don't have to worry about being asked for additional fees when signing up for merit badge classes. You pay the camp fee, and that is all!

Our staff is highly trained, enthusiastic, and motivated to assist your troop with any needs they would have before, during, and after camp. We will do everything to ensure your unit has an enjoyable, stress-free summer camp experience with us. If there is anything we can do to improve your camp experience, we want to know about it!

Start preparing for your "Adventure: Crooked Creek" at Camp Crooked Creek! Our staff is committed to providing your troop with a quality, fun-filled camping experience. Thank you for choosing Camp Crooked Creek, and have a terrific summer.

We look forward to seeing you at camp.

Rick Daniel

Camp Director

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Thomas Geary

Director of Camping

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Visit www.lhcbsa.org for camp forms and additional information.

WELCOME **CAMP CAMP CROOKED** CREEK Harry S. Frazier Scout Reservation Lincoln Heritage Council BSA

Camp Crooked Creek, part of the Harry S. Frazier Jr. Scout Reservation is located in Clermont, Kentucky. (see map above).

Directions to Camp Crooked Creek: Take Interstate 65 South from Louisville to State Hwy. 245 (exit 112). Turn left East on Hwy. 245, proceed approximately ¾ mile. Turn right onto Plen Mar Drive through Meadow Peak Subdivision. Go approximately 1 mile and turn left onto Terry Drive. The road ends at the camp's Administration Building.

From Nashville take I-65 N (Crossing into KENTUCKY). Take the KY-245 exit, (EXIT 112), toward CLERMONT/BARDSTOWN. Merge onto CLERMONT RD/KY-245 toward CLERMONT/BARDSTOWN. Turn right onto Plen Mar Dr. Turn left onto Terry Drive and proceed approximately 3/4 mile.

Visit www.lhcbsa.org for camp forms and additional information.

Camp Crooked Creek is on the 1100-acre Harry S. Frazier, Jr. Scout Reservation and is located in Clermont, Kentucky.

ABOUT HARRY S. FRAZIER, JR. SCOUT RESERVATION

The property consists of rolling hills covered with a hardwood forest of oak, hickory and beech. It is not unusual to see deer grazing outside your tent. Turkey can be seen just a little deeper in the woods. Geese and ducks are found on the 70-acre John Barr Lake stocked with bass, bream and catfish. There always seems to be enough breeze on the lake for sailing. Other aquatic activities include motor boating, canoeing, kayaking, and swimming.

Shooting sports are also a camp highlight. Programs featuring shotguns, .22 rifles, and archery are all available at Camp Crooked Creek.

The Dan Boone (First-Year Camper) Program, located at Ribar's Dan Boone Hill overlooking the lake, gives new Scouts a big start toward achieving their First Class Rank in just one year. This program is integral to learning to be a good patrol member.

2023 CAMP CROOKED CREEK DATES

Session	Dates	12 Day Out Meeting
Week 1	June 11 - June 17	Tuesday, May 30
Week 2	June 18 - June 24	Tuesday, June 6
Week 3	June 25 - July 1	Tuesday, June 13
Week 4	July 2 - July 8	Tuesday, June 20
Week 5	July 9 - July 15	Tuesday, June 27
12-Day Out Meetings are at 7:00PM EDT via ZOOM		

SCOUT

TROOP & PATROL

 □ Complete Scout Uniform □ (5) T-Shirts □ (6) Pairs of socks (socks & shoes should be worn at all times.) □ Shoes (No open-toed shoes.) □ Scout Handbook/Field Book □ Rain Gear □ Medical form (required) *Parts A-C* □ Blankets or sleeping bag □ Duffel Bag □ Toiletries □ Camera □ Money for trading post (\$75.00 suggested) □ Flashlight with extra batteries □ Pocket Knife (with Totin' Chip) □ Swimming trunks or One piece suit □ Long pants □ Sunscreen and insect repellent 	 □ American flag and Troop flag □ Lock □ First-Aid kit □ Troop/Patrol Awnings □ Adult leader YPT certificates □ Lanterns □ Insurance policy & insurance claim form(s) □ Quartermaster or supply tent □ Receipts from camp fee payments □ Ice chest & water cooler □ Sleeping pads for Adirondacks
 □ Water bottle/canteen/cup □ Combination Lock □ Day Pack (for daily needs) □ Notebook □ Pen/Pencil □ Merit Badge prerequisites □ Towel 	SUGGESTED PACKING

LIST

Camp is not responsible for any lost or stolen items.

■ Shower shoes

KEYS TO SUCCESS AT CAMP CROOKED CREEK

- 1. Have an adult leader from the Troop assigned to collect the fees and to make payments, and submit Roster/MB picks in Tentaroo.
- 2. Schedule a camp promotion presentation to share details about camp with the Scouts and their families. See pg 12 for details.
- 3. Have someone (preferably the SM & SPL) from the Troop participate in the 12-Day-Out meeting.
- 4. Sessions for most merit badges are available in the morning and the afternoon to help provide more opportunities for Scouts. Try assigning groups of Scouts to different merit badge sessions. Example: If 12 Scouts want to take the First Aid merit badge, spread them across the 4 scheduled sessions. Merit badges sessions are open for selection on a first come, first served basis. Finalized merit badge selections should be registered online by your unit no later than Friday, May 26. Adults will also need to be added to the Event Registration.

CAMPERSHIPS

A limited number of camperships are available for Lincoln Heritage Council Scouts only. Complete a campership application (available at www.lhcbsa.org or the Scout Service Center) for the scout needing financial assistance and return it to the Scout Service Center. Camperships are limited to scouts whose families' financial situation qualififes for assistance and whose applications are completely filled out. Campership applications are due with the early registration deposit, and those who apply early are more likely to receive a campership. Camperships are "first-come, first served."

*Note: Camperships will not be credited toward total paid fees until the United Way survey is returned. All surveys are to be submitted no later than Monday, May 1 to receive credit for camp. If a campership is expected, do not pay the balance remaining. Contact the Scout Office for questions. 502-361-2624.

FEES & MERIT BADGE REGISTRATIONS

A registration deposit of \$100 per Scout, must be paid on or before <u>Friday</u>, <u>March 3</u> to register for merit badges when the site opens on Monday, March 6. The adult fee for 2023 is \$125 per adult. Payments can also be made on Tentaroo, by credit card, for each Scout and adult. Please contact the Scout Office to adjust these numbers in Tentaroo. All camp fees must be paid by May 15, 2023.

CAMP FEES - ALL INCLUSIVE!

There are NO extra program fees for merit badges at Camp. Every Scout will receive their needed program materials at no additional cost. This includes the following:

leatherwork kits
motorboating fees
shotgun shooting

woodcarving kits
rifle shooting
water skiing fees

basketry kits arrow kits rocket kits

Registration Type	Amount
Camper Fee	\$425.00
Adult Fee	\$125.00

Make Checks payable to: Lincoln Heritage Council, BSA 12001 Sycamore Station Place Louisville, KY 40299.

The online merit badge registration system will be available Monday, March 6 to those Troops who have made deposits for each Scout. Only Troops with deposits for each spot being held can register for merit badges.

Visit www.lhcbsa.org for camp forms and additional information.

CAMP RESERVATION POLICY

- Each campsite has a maximum capacity, and the camp must work to stay within this capacity.
- With a \$100 deposit, troops may request their choice of available campsites, but it can not be guarenteed <u>nor can a specific part of a campsite</u>.
- A new deposit will be made each year and the deposit will be applied to your final balance for that year.
- Adjustments may be made to a unit's campsite based on the number of Scouts and adults attending camp that week. Troops may be asked to share a site with one or more units depending on the troop size and the maximum number of campers allowed per site. Likewise, units that bring more Scouts than the maximum number of campers allowed in a site may also be moved. Staff will work to accommodate each unit as much as possible.
- The Camp Director reserves the right to move a troop to a different campsite. The Summer Camp contact listed for the unit will be notified as soon as possible of any changes.
- Units attending camp in 2023 will be given first choice in making site reservations for 2024. For your convenience, we will accept deposits for 2024 while you are at camp. After the week of camp that you attend ends, all sites not requested are open to any new request on a first-come, first-served basis. This site deposit is <u>NOT</u> refundable, but it applies to the unit's final balance. Please do not overpay!

REFUND POLICY

Fees are transferable to a newly registered scout, but non-refundable except for the following reasons: serious illness, transfer, or summer school. All refund requests must be made using the Camp Refund Request Form which can be found online or at the Council and camp office within two weeks of your troop attending camp.

All refunds are processed at the Council office. A \$75 fee will be retained on all refunds, should one be awarded. NO REFUND IS GUARANTEED. Please do not overpay; if you are not sure of amount owed, please call the Council office.

12-Day Out Meeting -

Scoutmaster and Senior Patrol Leaders are requested to attend a meeting at 7:00PM ET on the Tuesday, 12 days before their camp session. The meeting will be via Zoom or another video-conferencing platform. Please see page 7 for a list of 12 Day-out meeting dates.

FINAL PREPARATIONS

Ensure that all fees have been submitted to the council office no later than <u>Monday, May 15, 2023</u>. Be sure all shirt sizes are correct and in Tentaroo by May 2. Plan at least two troop meetings prior to attending camp, go over all the materials for camp with your Scouts. Discuss the merit badges they will be working on, the equipment they need, what not to bring to camp, and be sure that all youth and adults have a current medical form. <u>Finalized merit badge selections should be submitted online by your unit no later than Friday, May 26.</u>

ANNUAL HEALTH AND MEDICAL RECORDS

The Annual Health and Medical Record (Parts A, B, & C) is required for all Scouts and Scouters attending camp. Carefully follow the instructions on each form and check all signatures. A doctor and a parent must sign. Please mark each form with the person's name, troop, week attending, and campsite number. Please bring only copies to camp, all forms left at camp will be shredded at the end of camp, and not retained for pickup beyond August. Medical forms are renewed annually.

GENERAL CLEANLINESS

The Commissioner Staff will conduct up to two campsite inspections weekly to ensure that the general cleanliness and safety of the campsite is upheld. Troops share responsibility to clean their shower house.

CAMP PROMOTION NIGHT -

Troops should plan a night to promote camp to all Scouts, new and old. A Parent's Guide has been developed to share with all Scout families to help answer questions about camp. Contact the Sam Swope Scout Center at (502) 361-2624 to schedule a camp promotion presentation.

CAMP CROOKED CREEK POLICIES

- VEHICLES/TROOP TRAILER: Please help us keep our camp safe by not proceeding to your campsite without your assigned troop guide. Vehicles are not permitted beyond the parking lot without prior approval from the Camp Director. Troops may leave their unit trailer at the campsite. RV's are not allowed at camp.
- ALL TERRAIN VEHICLES: Personal ATV's are not allowed at the camp.
- PERSONAL GOLF CARTS: Golf carts are not allowed unless necessary for medical purposes and if Camp Director approves, driver must take manufacturers training to operate.* Medical form should indicate need.
- FIRST AID: Please bring your unit first aid kit. Be prepared to perform basic first aid in your campsite and contact the health officer if necessary.
- HEALTH LODGE: All precautions for the safety of Scouts will be taken. The Health
 Lodge is available with a qualified health officer on duty 24 hours a day. The lodge
 is equipped with an infirmary and adequate facilities for first aid. In addition, we
 have an arrangement with a nearby hospital for severe emergencies.
- MEDICATIONS: Prescription medications may be stored in the health lodge. If you
 keep prescription medication in your campsite, they must be locked away. This
 means that you will need a lockable container and maintain your own medical log.
 Please have medicines ready upon arrival if you want them stored at the Health
 Lodge.
- ALCOHOL AND DRUGS: The use of alcoholic beverages, illegal drugs, and the
 misuse of over the counter or prescription medications are prohibited and will not
 be tolerated on Scout property. Violators will be asked to leave.
- FUELS: The use of liquid fuels for starting any type of fire is prohibited. Store all fuels safely.
- FIREWORKS: Personal fireworks are not permitted on camp property.
- **SMOKING**: Vaping is not permitted in any building and is restricted to designated areas, along with all other forms of tobacco.

CAMP CROOKED CREEK POLICIES (cont.)

- BUILDING DAMAGE: Everyone at camp is expected to be courteous with all camp structures. Accordingly, writing on walls, carving on wood, kicking of walls, etc., will not be tolerated. A fee chart for damages will be made available in the Troop Guide. Scouts or adults responsible will be charged for the damages.
- BARRIER-FREE FACILITIES: Please make the Camp Commissioner aware of any Scouts needs.
- PETS: No pets are allowed at camp, including Family Night, exceptions will be made for service animals.
- HEALTH & SAFETY EMERGENCIES: Precautions for the safety of all Scouts and
 adults are paramount in our programs and facilities. In the event medical needs
 arise while at camp, our health and first aid facilities are available with qualified
 personnel on duty 24 hours a day. All emergency plans will be reviewed at the
 leader's meeting and posted at the Admin Building, campsites, and program
 areas. In the event of an emergency, it's essential that staff direction be followed.
 We ask the cooperation and support of both campers and visitors in complying
 with the requests.
- UNIFORM: Youth and adults are encouraged to wear the Official Scout Uniform to flag ceremonies each evening and to camp-wide activities such as campfires. The Scout Activity uniform can be worn the rest of the day. The activity uniform consists of a troop t-shirt or other Scouting t-shirt, Scout pants, and Scout socks.
- BUDDY SYSTEM: If there is a need to visit the Health Lodge, according to Youth Protection, Scouts should bring a buddy. All Scouts should be with a buddy when they are out of the campsite.
- FIREWOOD: Only wood found at camp may be burned.
- CPAP MACHINES: Accommodations for CPAP machines can be made but is limited.
 Units may be asked to move campsites to be closer to electricity. Please bring your own heavy duty outdoor extension cords or battery packs.

CAMP ADDRESS

Before June 1	Beginning June 1
Lincoln Heritage Council Attn: CCC Summer Camp 12001 Sycamore Station Place Louisville, Kentucky 40299 (502) 361-2624 - voice	Camp Crooked Creek 950 Terry Drive Shepherdsville, Kentucky 40165 (502) 543-8723 - voice

SUNDAY CHECK-IN

Troops can report to camp anytime between 2PM - 4PM. DO NOT GO TO YOUR CAMPSITE WITHOUT AN ASSIGNED TROOP GUIDE. If you haven't done your swim test prior to camp, or you are taking a boating merit badge, please wear swim attire to check in, to allow for a smoother process.

One unit leader should report to the Kentucky Colonels Administration Building. At this time, make any final settlement, turn in any roster changes shooting sports or ATV forms, and make any adjustments to your merit badge schedules. Assistant leader, scouts, and Troop Guide will go to the campsite and unload equipment and remove <u>all</u> vehicles from campsite.

An assistant leader will complete the medical check. Bring medical forms. See the Health Officer about the storage of prescription medicines. Let the health officer know of any special needs of adults and Scouts. Troop guides will take the troop on a short tour of camp, to include dining hall and waterfront.

Opening camp informational meeting for all Scoutmasters and Senior Patrol Leaders will be held at 7:30PM at Kentucky Colonels Administration Building. Campfire will be held at 9:00PM at the Amphitheater on Sunday.

Swim tests will be taken during the Troop Orientation at check in with your Troop Guide. Troops should not arrive before 2:00PM. Do not enter your campsite without your guide. If your troop is unable to check in on Sunday, please call (502) 543-8723 (seasonal camp number - available June 1-July 18) to schedule a Monday morning check-in.

MEAL SCHEDULE

Groups	Breakfast	Lunch	Supper
A (Sites 1-5)	6:45 AM	11:50 AM	5:45 PM
B (Sites 6-12)	7:35 AM	12:35 PM	6:30 PM
Some troops may be asked to change meal times depend- ing onthe number of campers in each session			

FOOD SERVICE

Meals will be served in the beautiful Amelia Brown Frazier Dining Hall. Beginning with Sundy supper, scouts will be served and seated by troops. Special dietary needs can be conveyed to camp through the online information on the summer camp webpage. An optional side bar is provided for everyone's use at every meal.

VISITORS

All visitors must sign in and out of camp at the camp office and obtain a visitor's wristband. All visitors must wear a visitor wristband at all times while on-site. We ask that parents not to take a scout off the camp property without signing them out. If a parent chooses to take their scout off of camp property, they must advise at least one of their available adult leaders before signing their scout out at the Administration building. If you invite visitors to eat with your Troop, the meal is \$10, and tickets are purchased at the Trading Post.

SENDING MAIL TO YOUR SCOUT

Parents are encouraged to send their scout a letter or a package at Camp Crooked Creek. They should allow a minimum of three days delivery time. When possible, items arriving after the Scout's departure will be returned to sender. All items should be addressed in the following manner to ensure delivery. Mail is available for pickup at the Administration Building.

(Scout's name)
(Campsite) (Troop number) (Week Number)
Camp Crooked Creek
950 Terry Drive
Shepherdsville, Kentucky 40165

TROOP LEADERSHIP

All units are required to have at least two adult leaders on camp at all times. Those units that are unable to meet this requirement should consult other troops in your council or district about coming to camp together. All adults must be registered members of the BSA and must meet the qualifications for the leadership positions in which they serve. The unit leader must be at least 21 years of age. Any additional leaders must be at least 18 years of age. All Adults must be registered, even if they are a parent of a Scout. If you have a girl Troop, you must have at least one female adult leader.

All leaders attending camp must complete Youth Protection Training. Visit My.Scouting.org for an online course.

Leaders may rotate when necessary; however, in the best interest of the Scouts, we recommend having consistent leadership throughout your unit's stay at camp. Additional leaders not staying the entire week (and not included in the official adult count) should plan to provide their own tent and must pay a Dining Hall fee of \$10 per meal. Leaders should plan to share tents since the camp only offers one tent for every two leaders. Gender separated; mixed gender tents will be for spouses only.

Adult rosters are due at the time of final payment. Registration in Tentaroo is mandatory and no later than Monday, May 1. A break-down of male and female leaders is required. If this online registration does not match the actual number that arrive at camp, we cannot guarantee enough tents.

LOST AND FOUND

All items turned into the Camp Lost & Found are available at the Trading Post.

After camp, all Lost & Found will be sent to the LHC Louisville office until August

1, then taken to Goodwill. Please call 502-361-2624 to inquire or email at

CampCrookedCreek@gmail.com.

TRADING POST

The Trading Post is located across the parking lot from the Administration Building. Scout supplies, snacks, camp t-shirts and other souvenirs will be available. Next to the Trading Post is the Graham Pavilion, which is used for various training and classes and is a nice resting place for Scouts and leaders.

SCOUT LEADERS' LOUNGE

The Scout Leaders' Lounge is located in the Administration building and is a place for leaders to relax, visit with other leaders or just enjoy a cup of coffee. Wi-Fi and computers are also available for use by leaders. 24 hour access with key code. Some meetings and training sessions are conducted here as well.

AQUATIC PROCEDURES AND SWIM CLASSIFICATION

Conducting a Unit Swim Classification before camp is encouraged. It must be conducted by a lifeguard (American Red Cross, YMCA, or BSA Lifeguard) or an adult trained in Safe Swim Defense with a strong understanding of what a good swimmer looks like and be completed within 6 months of arriving at camp. The unit swim classification form can be found on the camp webpage. These should be brought to Check-in. The Aquatics Director reserves the right to retest anyone, youth or adult, if deemed necessary. Closed-toe shoes must be worn at ALL TIMES at the Aquatics area. If your Scout has signed up for an aquatics merit badge, we ask that they bring a pair of shoes that can get wet or bring closed toe water shoes. Do not let Scouts wear their wet boating shoes around camp. This causes blistering! The Aquatics Director is in charge at all times in the Aquatics Area. Please direct all questions regarding this area to the Aquatics Director who reserves the right to not allow participants to swim based upon ability, lack of proper material, or conduct. These procedures apply to both the pool and Lake aquatics activities.

CHECK-OUT POLICY

All units must check out at the Administration building when leaving camp. We cannot guarantee that you will receive patches, Scoutmaster items, or return of Health forms, if your unit does not check-out or leaves camp early. Scouts leaving camp early with a parent or guardian must fill out an Early Release Form at the Administration building before leaving camp.

DAILY SCHEDULE

Scouts should plan to carry the items they will need all morning and all afternoon since there is little time to go back and forth to their troop sites.

Note: Merit badge sessions meet Monday - Friday.

Camp Crooked Creek runs on Eastern Daylight Savings Time (EDT)

TIME	ACTIVITY
6:00 AM	Reveille
6:30 AM	Waiter Call
6:45 AM	First Breakfast
7:30 AM	Flag Raising
7:35 AM	Second Breakfast
8:30 - 9:20 AM	Session I
9:00 AM	Scout Leader's Roundtable
9:30 - 10:20 AM	Session II
10:30 - 11:20 AM	Session III
11:40 AM	Waiter Call
11:50 AM	First Lunch
12:35 AM	Second Lunch
1:00 PM	SPL Roundtable
1:30 - 2:20 PM	Session IV
2:30 - 3:20 PM	Session V
3:30 - 4:20 PM	Session VI
4:30 - 5:15 PM	Open Program
5:35 PM	Waiter Call*
5:45 PM	First Supper*
6:25 PM	Retreat
6:30 PM	Second Supper*
7:30 PM	Special Events and Twilight Activities
9:45 PM	Call to Quarters
10:00 PM	Taps

^{*} Friday Evening Meal starts at 6:00 P.M. and only one meal time *

ADDITIONAL PROGRAM

SUNDAY		
2:00 PM	Check-in & Troop Orientation	
7:30 PM	Scoutmaster & Senior Patrol Leader Roundtables	
9:00 PM	Opening Campfire - Amphitheater	
	MONDAY	
9:00 AM	Scout Leader Roundtable	
7:30 PM	Mountain Biking	
7:30 PM	Water Carnival	
	TUESDAY	
9:00 AM	Scout Leader Roundtable	
4:30 PM	Chaplain Aide Meeting	
4:30 PM	Discover Scuba	
7:30 PM	Fishing Derby	
WEDNESDAY		
6:30 PM	Scoutmaster Dinner	
7:30 PM	Mountain Biking	
7:30 PM	Movie Night	
9:00 PM	Vespers - Amphitheater	
9:15 PM Order of the Arrow Call Out Ceremony		
	THURSDAY	
9:00 AM	Scout Leader Roundtable	
4:30 PM	Patch-O-Ree Trading Post (lounge area)	
4:30 PM	Discover Scuba	
7:30 PM	Mafeking Challenge	
	FRIDAY	
9:00 AM	Scout Leader Roundtable	
4:00 PM	Visitors Begin Arriving for Family Time Activity	
6:00 PM	Dining Hall Dinner (All Sites)	
8:45 PM	Troops Line Up for Campfire - Dining Hall	
9:00 PM	Campfire Begins - Amphitheater	
SATURDAY		
7:00 AM	Break Camp	
9:00 AM	Camp Cleaned and Closed	

Nightly activities will be held at 7:30 - Monday, Tuesday, and Wednesday.

Camp Crooked Creek Quality Award

To earn the Quality Unit Award, your troop must complete all requirements marked with an asterisk (*) and then complete a minimum of 5 additional requirements.

The Quality Unit Award will be led by the Senior Patrol Leader (SPL) and discussed at the SPL Roundtable with our Camp Commissioner.

TR00P:	CAMPSITE:	SPL:
--------	-----------	------

*Work on a Camp Improvement Project.	Camp Commissioner
*Have an average Campsite Inspection score of 90% or higher. Average:	Camp Commissioner
Conduct a flag ceremony or lead a song, cheer, or grace at mealtime.	Program Director
Attend the Order of the Arrow (OA) Ceremony	OA Summer Camp Chief
Scouts hike an approved nature trail.	Ecology Director
*Attend Vespers Service or the unit can conduct a SCout's Own Troop Service in their campsite.	Camp Commissioner
Have a Chaplain's Aide: Have a Troop Guide: Have a Quartermaster: Have a Fire Marshall:	Camp Commissioner
*Display the Patrol Method in your campsite.	Camp Commissioner
*Attend all Scoutmaster Roundtables and attend all SPL Roundtables.	Camp Commissioner
Have at least one STAR Staffer. Program Area:	Area Director
Attend all evening flag ceremonies in your field uniform	Program Director
Participate in the Mafeking Challenge	Program Director
Participate in a camp sponsored Twilight Activity	Staff Member in Charge
Have an adult leader attend a training or Scoutmaster Challenge event.	Camp Commissioner

	8:30	9:30	10:30	1:30	2:30	3:30	4:30	7:30
	9:20	10:20	11:20	2:20	3:20	4:20	6:00	10:00
Aquatics								
Canoeing	х	х		х				
Instructional Swimming			х		х			
Kayaking			х	х	х	х		
Lifesaving		х			х			
Motorboating	х		х	х				
Open Boating (Non-Merit Badge)							T, W, R	
Open Lake (Non-Merit Badge)							T, W, R	
Open Pool (Non-Merit Badge)							T, W, R	
Rowing		х				х	T or R	
Scuba							T or R	
Small Boat Sailing	х	х	х	х	х	х		
Swimming		х	х	х	х	х		
Ecology/STEAM								
Astronomy/Space Exploration	х			х				
Bird Study/Nature				х				
Chemistry			х			х		
Digital Technology	х					х		
Engineering		х		х				
Environmental Science			х		х			
Fish and Wildlife Management		х						
Fishing Derby (Non-Merit Badge)								Т
Forestry	х							
Open Ecology Lodge (Non-Merit Badge)								
Pulp and Paper			х					
Reptile and Amphibian Study					х			
Sustainability		Х				х		
Weather							M, T, W, R	
Frontier Town/Arts								
Art	х			х				
Basketry			х			х		
Leatherwork	х			х				
Metalwork		х			х			
Moviemaking			Х			Х		
Open Branding (bring something!)								
Photography			Х			Х		
Sculpture		Х			Х			
Welding		,	(,	K		
Woodcarving	х			х				
Woodworking		х			х		T, W, R	

	8:30	9:30	10:30	1:30	2:30	3:30	4:30	7:30
	9:20	10:20	11:20	2:20	3:20	4:20	6:00	10:00
High Adventure								
ATV		х		х				
Climbing		х						
COPE					х			
Open Zipline (Non-Merit Badge)								w
Personal Development								
Chess Tournament								
Citizenship in the Nation	х			х				
Citizenship in the World			х					
Citizenship in Society							T & W	
Communication		х			х			
Entrepreneurship/Salesmanship		х			х			
Fingerprinting								Т
Game Design			х			х		
Open Volleyball							M & W	
Scoutcraft								
Camping			х	х				
Cooking		х		х				
Emergency Prepardness			х	х				
Exploration		х			х			
First Aid	х	х			х	х		
Fishing	х					х		
Mountain Biking								M or W
Orienteering		х			х			
Personal Fitness			х	х				
Pioneering		х			х			
Signs, Signals, Codes	х			х				
Wilderness Survival		х				х		
3v3 Basketball Tournament								W
Shooting Sports								
Archery	rchery x		Х		х			
Rifle	х		х		х			
Shotgun	Х		Х	х		(
Dan Boone								

ADVANCEMENT OPPORTUNITIES

Advancement is one of the prime reasons a youth stays in Scouting. It is a measure of success in the program. The following should help you and your Scouts develop appropriate merit-badge schedules.

- 1. Before camp, know the advancement status of each Scout.
- 2. Set a goal with each Scout challenge them.
- 3. Let more advanced Scouts help younger Scouts.
- 4. Keep accurate day-to-day advancement records while at camp.
- 5. Watch loose ends don't push, but do encourage them.

Merit Badge Schedules will be available on Tentaroo on Monday, March 6. Sessions will be assigned on a first come, first served basis. To ensure easy registration, have your roster loaded in the Roster tab ahead of time. Adults will also need to be added to the roster, and to the Events Registration tab to be included in camp numbers, and the t-shirt orders. The Tentaroo system produces the merit badge blue cards at the end of session, by printable cards, or a Requirements Completed report. Merit badge "tracking" sheets will be updated daily so scout leaders may review scouts' progress throughout the week. Any discrepancies should be discussed with the Program Director at camp.

PERSONAL DEVELOPMENT



The Personal Development department offers serveral Eagle required merit badges and is a popular area. Offerings include Citizenship in the Nation, Citizenship in the World, and Communications. All of the badges require work in advance of camp or after camp to complete

SCOUTCRAFT



This area operates out of the Sales Program Shelter and offers several traditional Scouting merit badges such as Camping, Orienteering, Wilderness Survival, and Pioneering. Emergency Preparedness, cooking, and First Aid are both taught in this area as well.

HANDICRAFT

Located in the Frontier Town, this is a bustling area with many young Scouts involved in the program. Merit badges such as Woodcarving, Woodworking, and Basketry are taught here. Art, Sculpting, Papermaking, Textiles, and Theatre are also offered here.



FRONTIER TOWN



Frontier town is located near the Amphitheater. This unique program area has its own special program which includes blacksmithing. Merit Badges in this area include Welding, Indian Lore, and Metal Working.

ECOLOGY/STEM

Located in the Steinbock STEM/Nature Lodge, this is one of the busiest program areas at camp. The Ecology and Conservation area offers several badges that help prepare Scouts for the time in nature. These badges include Environmental Science, Fish and Wildlife Management, Forestry, Bird Study, Nature, and Reptile Study.



The S.T.E.M program area has gained popularity, offering merit badges including Robotics, Space Exploration, Astronomy, Digital Technology, Electricity, and Geology.

SHOOTING SPORTS



Many Scouts and Leaders visit the Shooting Sports area during the week. Shooting Sports include Rifle Shooting, Shotgun Shooting, and Archery. The ranges are open each afternoon for practice shooting or just for fun. The paintball action target range allows a Scout to test their aim while searching out targets on the trail.

AQUATICS

The waterfront area on John Barr Lake is very active with merit badges such as Eagle required Swimming and Lifesaving as well as Canoeing, Small Boat Sailing, Kayaking and Motor Boating. Open programing is offered every afternoon so Scouts can come out and cool off at the beach, try to conquer the bouncer aquatics play structure. Our new pool will host various merit badges which include lifesaving



will host various merit badges which include lifesaving, BSA Lifeguard, and swimming.

Attire: Clothing worn by participants must not promote illegal drugs, alcohol, violence, sexual activity, racism, sexism or bigotry. Swimsuits must be modest. For males, tight fitting swim briefs or swim bottoms short enough to allow exposure is not allowed. For females, bikinis are not allowed but modest tankinis or one-piece swimsuits are appropriate.

DISCOVER SCUBA AT CAMP CROOKED CREEK!

Have you always wondered what it's like to breathe underwater? If you want to try scuba diving, but aren't quite ready to take the plunge into a certification course, Discover Scuba is for you. This is a quick and easy introduction to what it takes to explore the underwater world, and will be offered on Tuesday and Thursday evenings at the pool. One session per Scout.

MOUNTAIN BIKING AT CCC

Camp Crooked Creek's Mountain Biking program is an intermediate-level offroad biking experience in the evening! Scouts will learn the basics of Mountain Biking, including braking, changing gears, adjusting weight, picking a line, and falling safely! Over a hour, we will get our gear ready, cover safety and proper gear, then bike nearly a mile around camp. Bikes and safety equipment will be provided; you only need to know how to ride a bike.

DAN BOONE HILL - FIRST YEAR CAMPER PROGRAM

We take pride in having one of the nation's foremost first-year camper programs. You and your scouts will find that our facilities are top of the line and the staff on Dan Boone Hill are some of the most informed and knowledgeable you will find anywhere. The Dan Boone Program allows your Scouts time to pursue additional opportunites at camp. Scouts in the Dan Boone Program spend the day with Dan Boone team working on advancement requirements and THREE Merit Badges.

Participants are grouped based on rank and skill level. All first, second, and Tenderfoot requirements cannot be completed in one week at camp. The Dan Boone staff will help each scout become proficient in many areas. How much each scout completes is up to them and their patrol. All Scouts in the Dan Boone Program participate in the 5-mile hike and a flag retirement ceremony. Scouts take the First Aid and Indian Lore Merit Badges and will have the option of choosing between the Swimming or Pioneering Merit Badge.

This is a first-year camper program. We encourage Scouts 13 years and older to take Merit Badge sessions. If an older first-year camper wants to take the Dan Boone Program, please talk to the Program Director. *Please note:* Dan Boone Hill staff does not sign off on rank requirements in a Scout's handbook. This is the responsibility of the Scoutmaster. We provide a list of requirements reviewed with your scout and daily attendance records. These tools can be used during the SM conference required for rank advancement, where the SM should review and sign off requirements that were met.

Additio	nal Items to	Bring to D	an Boon	e Hill
Water Bottle	Scout Hand	lbook 🖵	Bandana,	Hat or Fandana

PROGRAMS FOR OLDER SCOUTS

ALL TERRAIN VEHICLES (ATV)

What's the most fun you can have on four wheels? If you said ATV. riding- you'd be correct! Camp Crooked Creek is one of the few camps in the country to offer an ATV. riding program to Scouts during Scout BSA Summer Camp. Each week Scouts will have the opportunity to learn ATV riding skills, and apply their learning to the safe operation of an ATV across the trails made at Camp.

To be eligible to participate in the A.T.V. Program, Scouts must:

- Be at least 14 years old.
- Have a photo ID with name, date of birth, & home address.
- Bring: Long pants (blue jean or heavy cotton preferred), long sleeve shirt, leather over the ankle boot.
- Have a parent or guardian sign a Hold Harmless Agreement to participate in the ATV program, available online at www.lhcbsa.org.

The ATV Safety Institute's (ASI) requires participants to complete a FREE ATV Safety E-Course before participating in the ATV Program. Visit www.atvsafety.org.

Needed forms. <u>ATV ASI Course Waiver</u> <u>ATV Waiver Agreement</u>



TOWER (Climbing Merit Badge)

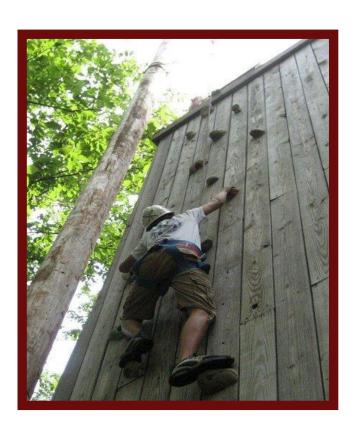
This fun and exciting program teaches Scouts basic climbing and rappelling skills while working on their Climbing Merit Badge. The tower is 30 feet high and four sided, allowing Scouts to try several skill levels of climbing and rappelling. Scouts should plan to spend the entire morning session on the course. Spaces are limited and will be filled on a first-come, first-served basis

WHO: Any Scout who is at least 13 by camp

WHEN: 8:30 AM - 11:20 AM Daily

Additional Items to bring to Tower

- ☐ Tennis shoes or boots with good traction (mandatory)
- ☐ Long pants, jeans
- Water bottle (necessary)
- Bug spray
- □ Bandana



C.O.P.E.

Project C.O.P.E. (Challenging Outdoor Personal Experience) is a fun way to build and develop teamwork, leadership, communication, and many other skills. Scouts will work together to solve problems presented in initiative activities and team course elements. They will also learn belay skills and complete challenges on the high ropes course. Our C.O.P.E. course has 18 team course elements and 13 high-ropes elements. Scouts should plan to spend the entire afternoon session on the course. Space is limited and will be filled on a first-come, first-served basis.

WHO: Any Scout who is at least 13 by camp

WHEN: 1:30 PM - 4:20 PM Daily

Additional Items to bring to C.O.P.E

- ☐ Tennis shoes or boots with good traction (mandatory)
- ☐ Long pants, jeans
- Water bottle (necessary)
- Bug spray
- □ Bandana



BSA LIFEGUARD

(At least 4 participants needed)

BSA Lifeguard Certification will be offered at camp. Participants must meet the prerequisites and have First Aid/CPR & AED for the Professional Rescuer. See Aquatics Director for more information.

Prerequisites for BSA Lifeguard:

- 1. Submit proof of age. You must be at least 15 years old to participate.
- 2. Submit written evidence of fitness for swimming activities (signed medical forms).
- 3. Swim continuously for 550 yards, using a forward power stroke (front crawl or breaststroke, or a combination). Swimming on the back or side is not allowed.
- 4. Immediately following the above swim, tread water for two minutes using the legs only and with the hands under the armpits.
- 5. Starting in the water, swim 20 yards using a front crawl or breaststroke, surface dive 7 to 10 feet, retrieve a 10-pound object, surface, swim (on your back) with the object 20 yards back to the starting point with both hands holding the object, and exit the water, all within 1 minute, 40 seconds.



MAFEKING CHALLENGE

Does your patrol have what it takes to compete in the challenge???

Lord Baden Powell became world renowned as the hero of Mafeking by defending the African outpost against superior Boer forces for 217 days. Now you and your scouts can reenact BP's famous struggle by participating in the MAFEKING CHALLENGE. Your patrol of 5-8 Scouts will compete against other patrols.

Patrols meet at 7:30PM on Thursday evening in front of the Dining Hall by the flag poles to get score cards. Each Patrol must have a backpack with the 10 Scout Essentials found in the Scout Handbook, pair of socks, extra pair of shoes, and a Scout Handbook. Senior Patrol Leaders will get additional information at their daily meetings.

ORDER OF THE ARROW CALL-OUT CEREMONY

The Order of the Arrow will conduct a special call-out ceremony on Thursday evening. Out-of-council troops can attend and participate.

Your home council must submit the appropriate paperwork for all out of council troops. A member of our camp staff will serve as the Order of the Arrow Summer Camp Chief. Get their name at the Adminstration Building, and they will help you understand this great organization better and answer any questions you might have.

Wednesday is OA day.
Wear your lodge t-shirt and OA sash when in uniform.

COUNSELOR-IN-TRAINING (CIT) PROGRAM

The Counselor in Training (CIT) program is a program that gives Scouts and Venturers to learn how to excel as camp staff members. Participants receiving a positive recommendation at the end of the session from the CIT Program Coordinator and Camp Director are given priority hire status for the following year. Priority hires are given the first opportunity to interview following our returning staff; however, this does not guarantee a staff position. All hiring decisions are made by the Camp Director. To be eligible for the Counselor in Training program, you must be at least 14 years old and be a registered Scout or Venturer. CIT will be paired, during camp, with an Area Director, and shadow in a program area. CIT's will be able to complete a session or two to earn a merit badge. CIT's will be primarily assigned to the Assistant Program Director. Sign up to be a CIT in Tentaroo and a member of our staff will connect with you when you arrive at camp.

WHAT WILL YOU DO DURING YOUR TIME AT CAMP?

- Complete training that summer camp staff receives
- Develop valuable leadership skills
- Learn about the EDGE method and instruction techniques
- Learn about the stages of group development and conflict resolution
- Work alongside staff in various program areas
- Possibly take some merit badges of your choice
- One on one coaching & feedback with members of our senior staff
- Have fun!

Program Acceptance: The program cap will depend on male/ female enrollment per session. Applicants must have a BSA Medical Record prior to the start of their session.

Application Requirements: Register in Tentaroo.

VESPERS

At Camp Crooked Creek, we believe that one of the most important points of the Scout Law is: A Scout is Reverent.

On Wednesday at 9:00 PM, we will have a Vespers service in our Amphitheater. Everyone is encouraged to attend no matter their traditions. All Vespers are inter-faith and appropriate for all faiths and traditions.

Throughout the week feel free to take opportunities to practice your faith of choice through personal reflections and short Vespers. Please speak to our staff at the 12 day out meeting, and let us know if you have particular needs for practicing your faith.

FAMILY NIGHT

Friday night is Family Night and all families are invited to visit Camp Crooked Creek. Units can have family gatherings for supper or eat in the Dining Hall. Meals are \$10 each with dinner starting at 6:00 PM. Payments can be made in the trading post prior to Friday. The evening concludes with a program in the Amphitheater starting around

9:00 PM. Troops should assemble by 8:45 PM for the parade of troops. The Camp Commissioner must have the reservations to eat in the Dining Hall by Tuesday.

CAMP CROOKED CREEK QUALITY TROOP

This is a challenging and fun program for all troops in camp. All troops can qualify as Quality Troops by completing the requirements provided at the Sunday night SPL/SM meeting. Quality Troops will be recognized at the Family Night campfire. This is an SPL driven program.

PROGRAMS FOR ADULT LEADERS

DUTCH OVEN CONTEST

Leaders will sign up on Monday of their week of camp to participate. Leaders can make whatever they want and have as many entries as adults at camp. You will be judged on the taste and overall appearance of the dish.

The Winner each week will earn the coveted Golden Dutch Oven Award!

S.T.A.R. STAFF

To enhance the merit badge program of Camp Crooked Creek, the S.T.A.R (Service, Teamwork, And Resources) Staffer program matches unit leaders attending camp with merit badge counselors to assist them with their duties. S.T.A.R. staffers will attend each session to help provide support to the instructor. Be sure to ask some of your leaders attending camp to consider volunteering for this program. A sign up sheet will be shared during the Scout Leader and SPL Roundtable on Sunday evening.

PROGRAMS FOR ADULT LEADERS (cont.)

ADULT LEADER'S DINNER

Adult leaders at camp are invited to a special dinner on Wednesday of their week in camp with our Scout Executive. Reservations must be made by noon on Monday, through the Administration Building.

SCOUTMASTER'S MERIT BADGE

This award recognizes the tremendous achievement that Scout leaders make to the Camp and Scouts in attendance.

Leaders must complete a list of requirements which will be provided at the Sunday night meeting.

SUPPLEMENTAL TRAININGS OFFERED

A variety of training will be offered at camp for Adult Leaders throughout the week. A weekly training list will be available at the Sunday check-in.



CAMP STAFF ORGANIZATION

For two months of the year, staff members call Camp Crooked Creek "home" and dedicate themselves to providing an excellent camping experience to every Scout. We hire only high-quality staff members who have a strong interest in making a positive impact on our Scouts.

The camp staff is there to lead merit badges and activities for the Scouts. And to make sure your expectations are met and exceeded, and to generally help campers however they can. If you have any questions or issues, please feel free to ask a staff member for help.

Each program area is managed by an Area Director (AD) who plans and creates the program and supervises the area staff to run the program. Your Program Director works to ensure that each area successfully provides a quality program and will also lead exciting programs when the entire camp is together.

Your Camp Director is there to make sure that every camp operation is as successful as possible, including managing the staff, meeting food needs, ensuring safety in camp, and working with the adult leaders toward a quality experience.

THANK YOU NRA!

The NRA Foundation provides grants to support the Shooting Sports program of this camp. Without this support, Scouts would have to pay extra fees for rifle shooting, shotgun shooting, and archery.

We appreciate the support of the Friends of the NRA.



NOTES